

Time Out

Written by Dave Marino

Page ONE (Four panels, One large panel that fills the whole page, with three smaller square inserts in the bottom third of the page)

Panel 1: We see Morgan walking through a drab cityscape, head down, shoulders slumped. She is holding a brightly colored bag that pops against the background. (I'm thinking the bag is orange and pink vs a grey and darker grey cityscape?)

Panel 2: Show a holographic display that says "Need a Time Out? Come inside Time Inn!". Picture of a 50s Style jolly fellow reaching out with a big wave inside (carousel of progress visual style?)

Panel 3: Same display but Morgan has walked right past it, head down

Panel 4: Same holodisplay but Morgan is now facing it, her back turned to the viewer

PAGE TWO: (Two panels. First is a Z shaped layout, like a profile of the building, split into three parts, last is one panel that covers the bottom right corner)

Panel 1 part 1: Morgan and the Attendant are in a reception area. Morgan left of frame, Attendant behind a desk in center of frame.

1: MORGAN: I just need fifteen minutes.
2: ATTENDANT: Right this way. Is this your first time?

Panel 1 part 2: Morgan and Attendant enter a sci-fi looking sphere (think Bathysphere from Bioshock) on the right of frame

1: Morgan: Yes. It's my son's birthday tonight. I'd like to be awake for it. Is this the chamber?
2: Attendant: No, this is the elevator!

Elevator moves from the top right corner to the bottom left corner. Cut out of the sphere in the center of the page.

1: Attendant: No matter how long you spend inside the chamber, time here won't move. But don't forget, you still pick up every minute you spend.

Elevator sphere opens, Morgan and the attendant leave, walking right to a door.

1: Morgan: And is there a comfy couch inside?
2: Attendant: There's a variety of settings. And once you are inside, it's completely modular!

PANEL TWO:

Close up on a flat panel on the wall, next to a Silver, sliding door.

Door options read:

- Bedroom
- Pool
- Gym
- Living room (this one is highlighted, touched by Morgan's finger)
- Library

THREE (Four Horizontal rectangle panels)

Panel 1: Morgan enters left of frame, holding the bag. In the center of the room is a Green Couch.

Panel 2: Morgan sits down on the couch, touching her head. The present is on the ground

Panel 3: Morgan is lying down on the couch, eyes closed. Present still on ground

Panel 4: Morgan is leaving to the left of frame, holding the present in a mirror of the first panel

FOUR (Five Panels, one master background panel, one at the top left, three cut out squares at the bottom)

Panel 1: (Top Left): Morgan enters a door to her house. Can be a key in a lock or something more sci-fi

Panel 2: (Main Panel): A large living room in Morgan and her wife's house, with balloons that spell out HAPPY BIRTHDAY near the ceiling. A cake is on the table, center of frame, with a 10 candle on it (showing Morgan's son is 10 years old today). Morgan's Wife (Jessy for this, I have no attachment to these names) and son (Sam) are in frame, waiting for Morgan to get home

Panel 3: (leftmost small panel) Sam's hand reaching into the bag

Panel 4: (Center small panel) Sam's hand pulling out a super cool toy (Maybe a pirate galleon?)

Panel 5: (Right small panel) Sam hugging Morgan's hip, toy in his hand

FIVE (Eight Panels, two vertical columns, four rows.
Think like a call and response?)

Panel 1: Morgan at work at her desk, a Coworker saying outside the frame to the left

1: Coworker: "I'm loving this new novel I'm reading. You've got to check it out!"

Panel 2: Morgan in the chamber, reading the same book on the green couch

Panel 3: Repeat Panel 1, new dialogue, right of frame

1: Coworker: "You've got to watch Hyper Star Nova Adventure. Don't worry, its only 9 seasons!"

Panel 4: Morgan on the green couch, watching TV, snacks in hand

Panel 5: Same image as panel three, new dialogue box, coming from left of Frame

1: Boss: "Really need that report done by tomorrow, Morgan. Whatever it takes"

Panel 6: Morgan in the chamber, typing away at a desk on a laptop.

Panel 7: Repeat Panel 1/3/5, new dialogue, right of frame

1: Coworker: "You've got to try this new exercise routine!"

Panel 8: Morgan in the chamber, gym setting, mid push up with a 5 pound weight in her hand.

SIX (Four horizontal panels, same layout as page Three)

Panel 1: Same entranceway as on page 2, panel 1 upper left side. Morgan is leaving Time Out at the right of the frame, the attendant behind the desk center of frame. The attendant looks identical, Morgan looks a little more hunched, her hair a little more gray

1: Attendant: "You're taking more Time Outs than a Football team!"

2: Morgan: "I just need the time to fit everything in."

Panel 2: Morgan at work, stoic faced, similar to the prior office panels

Panel 3: Morgan at home at dinner with her wife and son. The toy from earlier is underneath the table, discarded

Panel 4: Morgan in the Chamber, staring off into space

Seven (Four horizontal panels, same layout as page Three and page Six)

Panel 1: A picture of the panel outside of the chamber. It says:

User: Morgan555

Session #: 27

Time inside: 60 minutes (one Hour)

Panel 2: Same panel, only the bottom two items change.

Session #: 45

Time inside: 360 Minutes (Six Hours)

Panel 3: Same idea

Session #: 68

Time inside: 1,440 Minutes (One Day)

Panel 4: Same idea

Session #107

Time Inside: 6,240 Minutes (one week)

Eight (Four panels. First is Top half of the page, second is left half of the 3rd quarter strip, third is right half of the 3rd quarter strip, last is Credits/Title row)

Panel 1: Morgan at home, a mirror of the house master panel from Page Four. This time, it's Sam's Eleventh birthday, but now Morgan herself is old, aged thirty years, hunched over and carrying a cane. Sam is hugging Morgan, a different pirate ship in his hand.

1: Sam: "Thanks for making the time"

Panel 2: Open door to the chamber, panel reads:

User: Morgan555

Session #: 366

Time inside:

(Leave time inside blank intentionally. Perhaps put like a blinking cursor rectangle?)

Panel 3: Close up on the chamber door closing

Panel 4: Credits.

Title: Time Out

All the hard stuff: Kyle Rose

Writer: David Marino